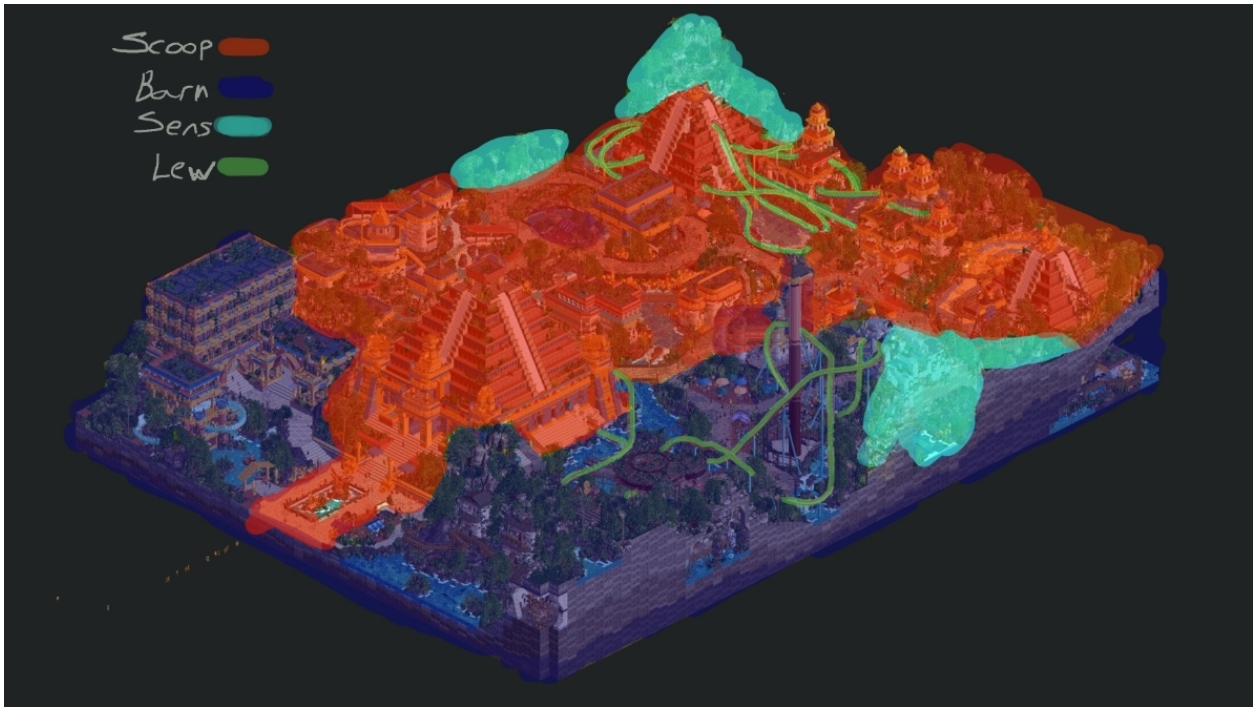
What can I say about El dorado. Well it was easily the most fun I've had in rct, that's for sure. Barn, Sens, and I had a blast every time we would hop in the multiplayer server for a build session. Even though Louis only did the two layouts, he was able to contribute some nice little feedback tidbits along the way.

Here is a map of who built what:



Even though it looks very distinct, there are many bits of overlap. Due to scheduling The front half of the building process was handled by me, so all of the planning and placement of elements and then once Barn was done with school he went ham on everything he had a hand in. Sens was just a beast when it came down to helping out with the small stuff that would otherwise get overlooked.

We went back and forth on what the concept should actually be at first.It started out as an extremely commercialized park that the natives of el dorado built. The second Idea was a hidden park behind a massive wall of landscaping. We even toyed with the idea of making everything invisible from the front and visible once you turned the map. In the end we went with somewhat of a middle ground. I get the criticisms of the hotel, and if you can believe it, it was twice the size at one point.

Barn ended up doing all but two of the cutaways. The two being the handball court which was a joint effort between me and him, and then the bungee jump right behind the quetzalcoatl head. Which was Sens. I did all of the log flume (except for the patio next to the station) and front entrance building as well as the aquatrax station and mine ride area. BarnNID did the hotel, the beautiful landscaping out front, the land texture around the map's edge, and the corner directly behind with the top spin, drop tower, and dive machine. Turns out Raunchy Russell is a hacking

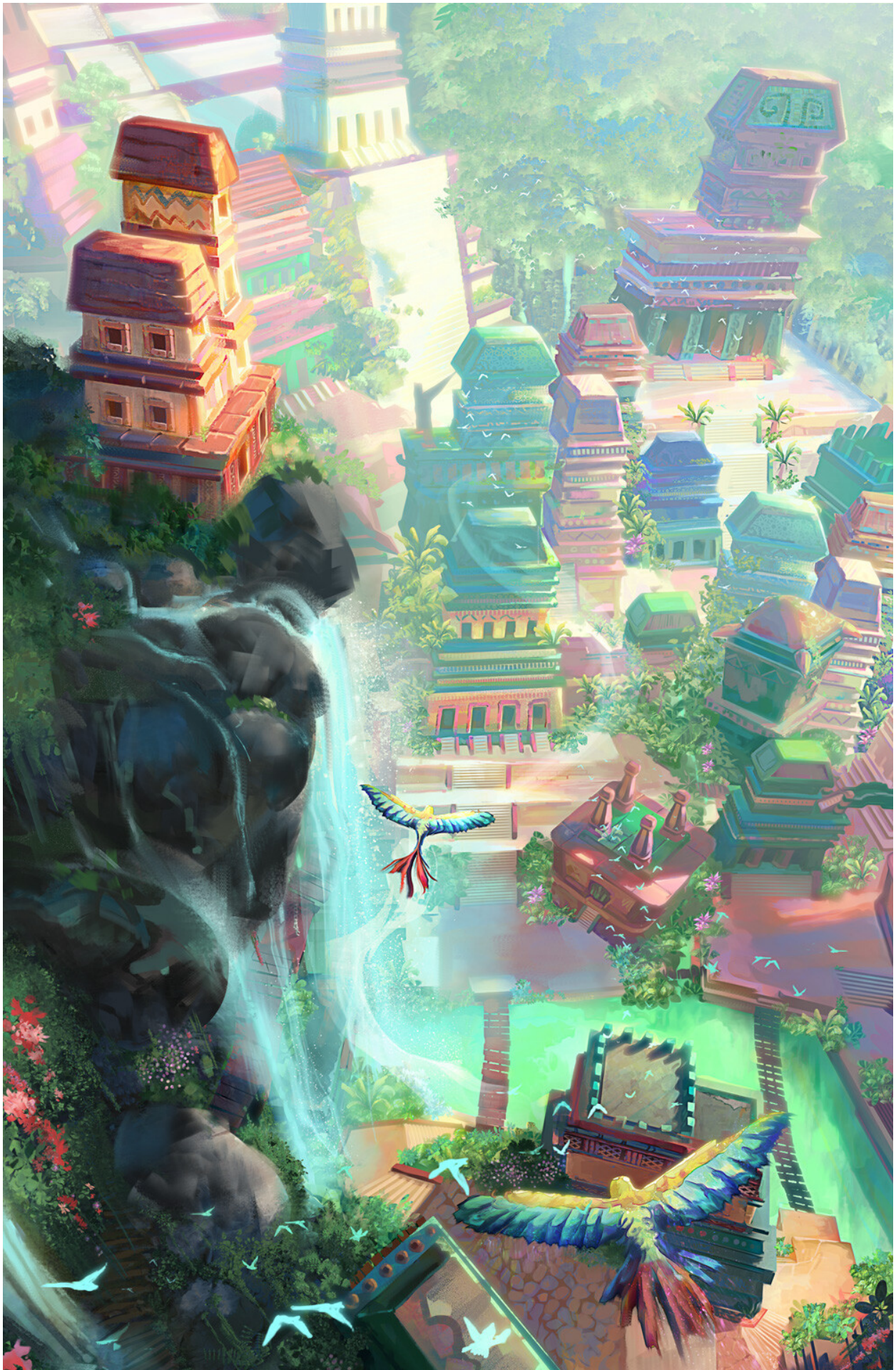
god! He did all of the custom ride hacks (except for the foundry hack. That was me :P) and the mine ride lift. Iretont and Josh helped with tons of custom scenery. Looking at you iguanas.

Here are some inspiration pics:

www.inspire.education

SITIO ARQUEOLÓGICO
DEL MUSEO DE PALENQUE

lyraina.com

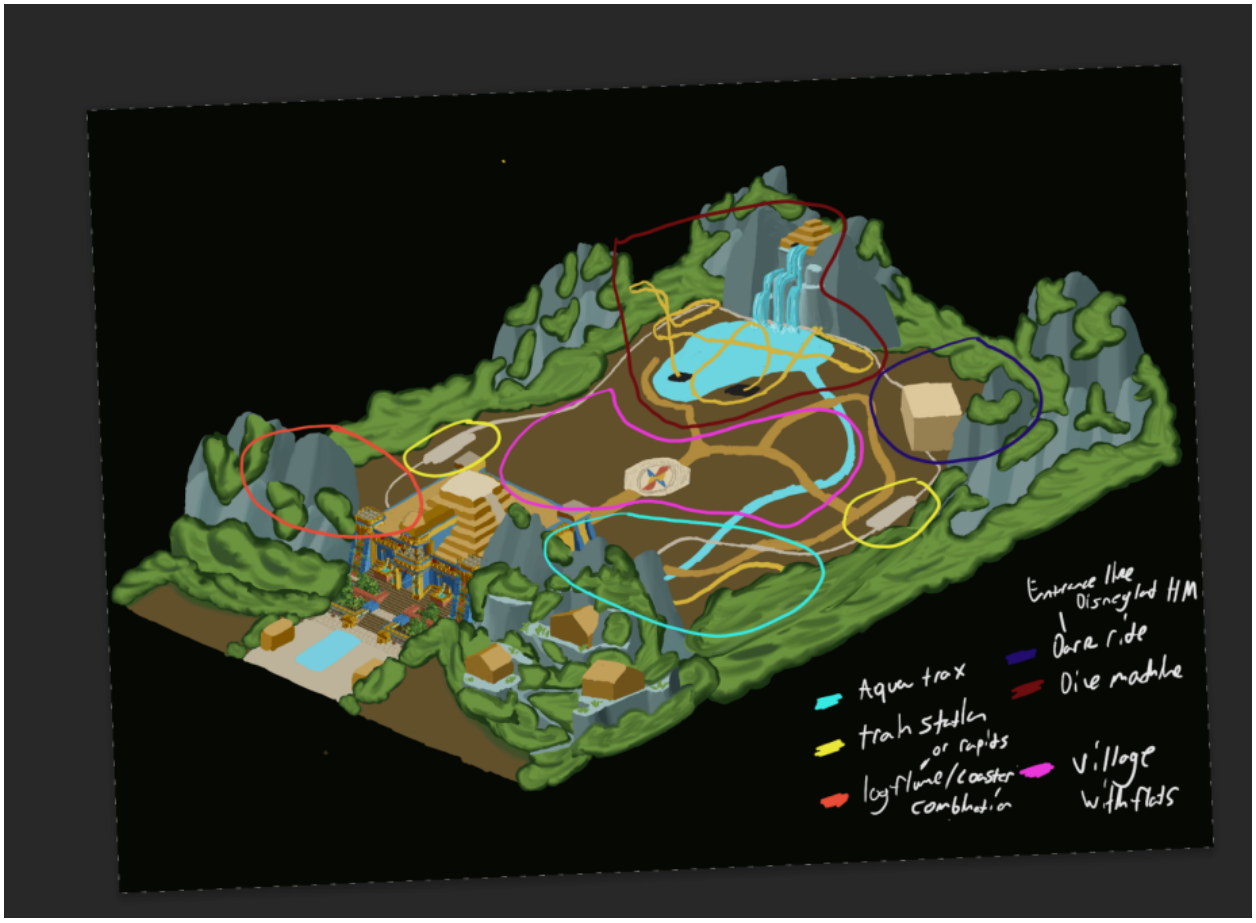


This is what swing ride in the center of the map is based off of. However this is also a real life event.

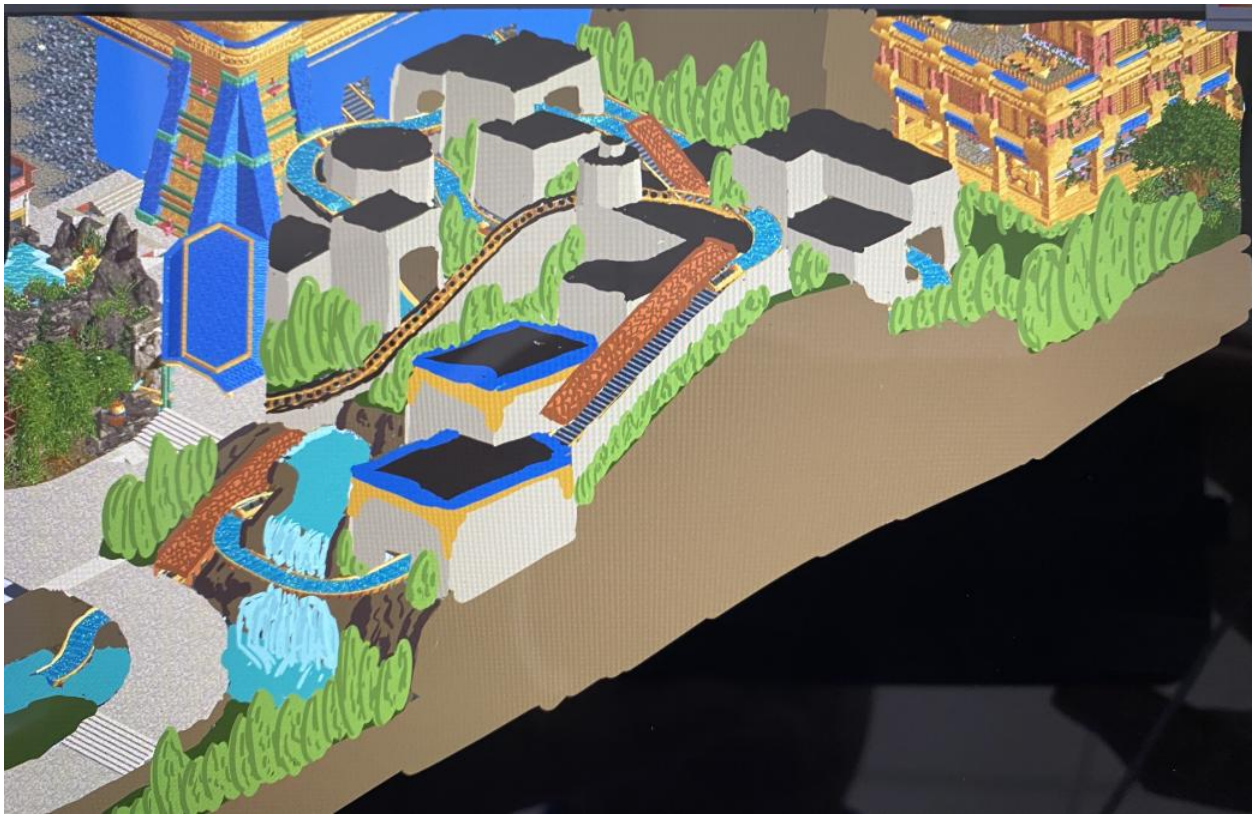
Some of the sketches in the readme are actual sketches from planning. Here are some more.

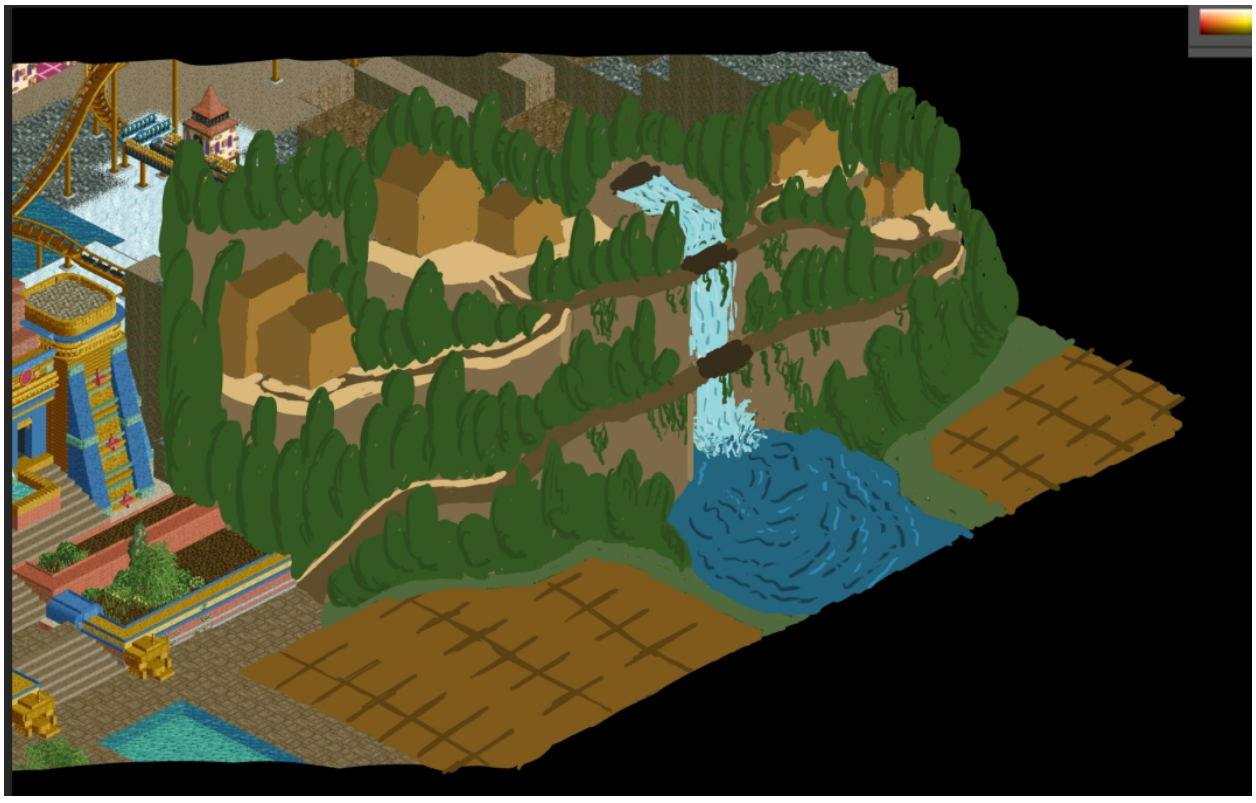
Lew made this sketch once the concept was first proposed.

Probably what we should have actually built. (sorry][ntamin)

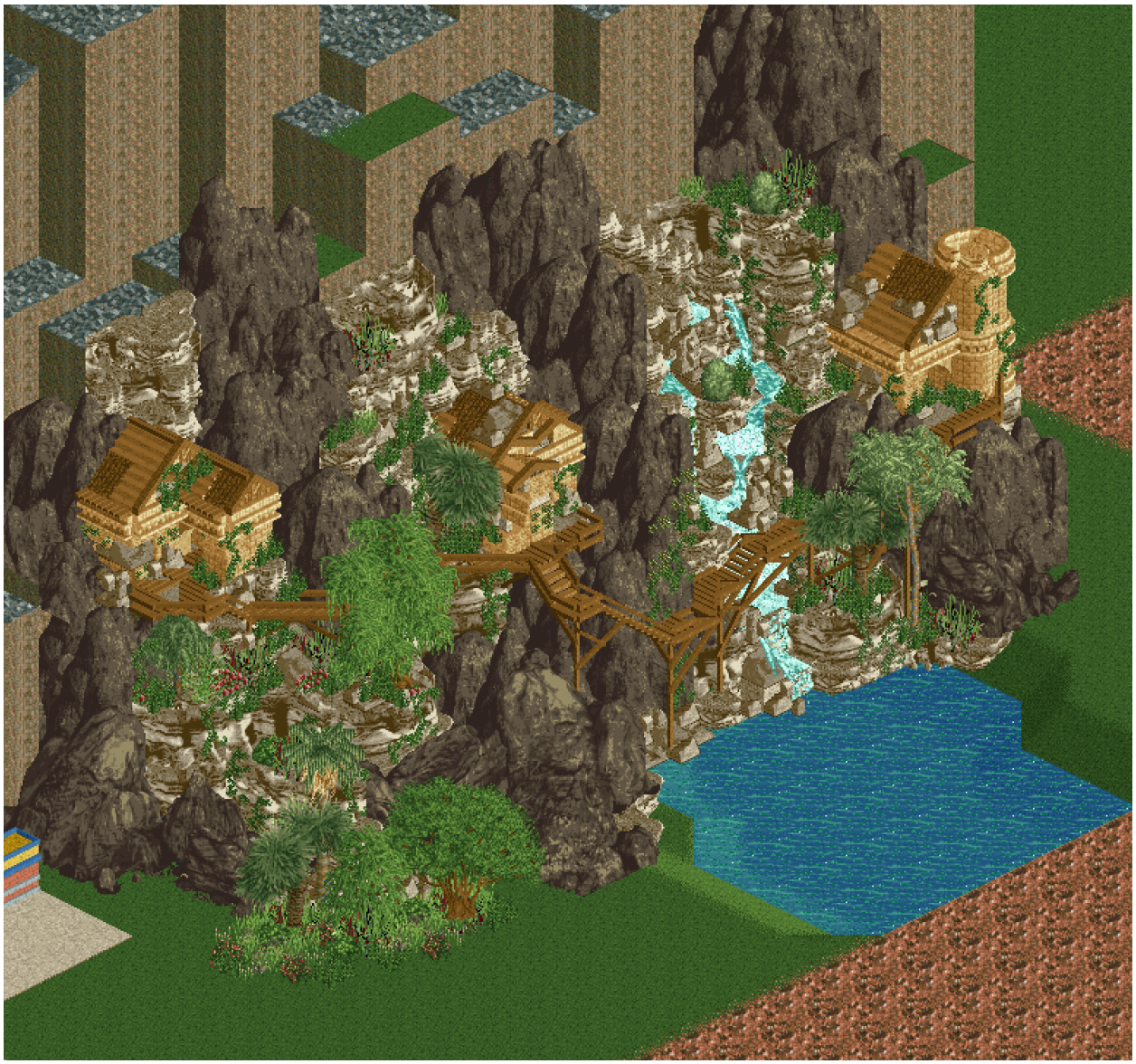


I started drawing on previous saves and man what a difference it makes in the building process.





And here are some outtakes:



Select area
Clear selection
EL DORADO

that’s how big the hotel was at first.

First pass at the aquatrax station

Thank you for reading this long winded review and I’m done now :P Now that I’m done with this park, I think I owe all the other amazing parks so far a review.